

Press Release

# **spiaggia libera**

**Salon d'Été**

**x**

**Jack Warne**

# Maison Louis Carré

© Jari Jetsone



## About Salon d'Été



Spiaggia Libera is pleased to participate in Salon d'été at Maison Louis Carré.

Salon d'été is a new weekend-long event held on July 22nd and 23rd in the famous Alvar and Elissa Aalto 1950s villa in the southwest countryside of Paris (Yvelines). The event brings together two dozen galleries, editors and project spaces from the new Parisian art community, presenting one artist each in a joint exhibition within the villa, alongside a program of performances and talks, and a library of publications by the Paris-based bookshop After 8 Books.

In the spirit of Louis Carré, collector and art dealer who co-founded the Comité Professionnel des Galeries d'Art (CPGA) with the intention of solidifying the network of Parisian art galleries, Salon d'été aims to unite members of the Paris art scene in a weekend of collective conversation through art.

Salon d'été was initiated by Fitzpatrick Gallery, Sans titre, and The Performance Agency.

## Jack Warne (UK) born in 1995



Jack Warne's artistic practice encompasses a diverse range of mediums, including art, animation, sculpture, music, and performance. His digital composites exhibit a lush and painterly abstraction, while his augmented reality animations captivate with their frenetic energy. Accompanied by dense soundscapes, Warne's creations offer multiple entry points for his audience, all originating from his unique perspective. Representing these varied expressions is his avatar, Gaunt, a digitally rendered suit of armor.

In an era where AI and surveillance technologies evoke both transformative change and popular paranoia, Warne finds fascination in the imperfections and glitches of computer vision. Through his artworks, he subverts digital simulations intended to replicate real-life surface effects, deconstructing, collaging, and manipulating photographic source material. The result is a series of visceral compositions where glimpses of reality emerge through skin tones and shadowy structural elements.

These evocative scenes, where light dances with form, evoke echoes of impressionistic painters from the previous century. However, the effects Warne conjures are rooted in his own experiences. Afflicted by Thiele Behnke Corneal Dystrophy, a hereditary corneal disease, he lost his vision at the age of four. Painful hypersensitivity to light led to extended periods spent in complete darkness. Through partially closed eyes, one gains entry to Warne's flickering world.

# CV

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## Education

Royal College Of Art  
MA Visual Communication 2017 - 2019

University Of The Arts London BA Graphic And Media  
Design  
2014 - 2017

## Exhibitions

2023 Alors je ferme les yeux, Spiaggia Libera  
2023 Behold, Hypha Studios  
2022 Mirage Genesis, New York, Group Show  
2022 Perfect Partner in the Near Future, YUELAI Art  
Museum  
2022 Worm At The Core, SET, Group Show  
2021 In Crystallized Time, MoM Seattle, Group  
Show  
2021 Rtapte, Castor Gallery, Solo Show  
2021 Old Friends, New Friends, Collective Ending,  
Group Show  
2021 Drawing Biennial 2021, Drawing Room, Group  
Show  
2020 06, PMAM, Group Show  
2020 Terra Nexus, Proposition Studios, Group  
Show  
2020 In Our Blood, I Thought You Were Dancing?  
Limbo, Duo Show  
2019 Relay, Fitzrovia Gallery, Group Show  
2019 Reverse Landscape, Hannah Barry Gallery,  
Installation & Performance  
2018 Capital, Barbican Centre, Group Show &  
Performance  
2017 Neuroscience & Diversity, Victoria & Albert  
Museum

## About the works

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→ Jack Warne skillfully bridges two contrasting timeframes—the futuristic realm of technology and a preserved archival past. By merging photographs from his personal history with discovered and self-created materials, Warne crafts a fresh collection using both traditional analog techniques and innovative technologies such as drawing, 3D rendering, and industrial printing. The end result is a captivating presentation that combines images, materials, and sounds, with each element in motion and interconnected with its counterpart.

Warne pushes the boundaries of technology by utilizing specially designed augmented reality filters to expand the images even more. He invites this innovative technology to transcend the realm of physical artwork and immerse viewers in a dynamic, multi-sensory encounter. Through this approach, he establishes a connection between the tangible nature of the objects, the observer, and the hidden realities concealed beneath the surface.

## Artworks

*A strenagr oldsh lily baove teh kolc*, foam, tile adhesive, net curtain, UV print, AR filter, 95 x 77 cm, 2023.



## Artworks

*A stranger loshd illy above het lock, foam, tile adhesive, net curtain, UV print, AR filter, 95 x 77 cm, 2023.*





## Artworks

*Htey idre their orhses*, foam, tile adhesive, net curtain, UV print, AR filter,  
95 x 79 cm, 2023.



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56 rue du Vertbois 75003 Paris